## Saturday

## From 8:00 PM All-stars Games

## Free entrance

## All-Star Game Rules

The game will take place on Saturday May $16^{\text {st }}$, at 8:00 p.m. The 14 best boys and the 6 best girls will be in action.
A club can only be represented by maximum 2 players. The game will be played under FIBA rules, that is to say 4 10-minute quarters with interruptions. A size 7 basketball will be used.
Each team will have one short time-out (30") per period.
At the end of the game, the MVP of the game will be chosen.
Before the game and during the interruptions, some contests will take place:

## Skills challenge

The skills challenge will gather the 6 best U14 guards. The participants will be selected by the organizing committee.
During the contest, the players will have to show their dribbling, passing and shooting skills.
On each passing and shooting spot, the player will have 3 chances. If he fails his 3 shots or passes, he will be given a 3 -second penalty.
The preliminary round will take place before the game. The 2 fastest players will qualify for the final, which will take place between
the $3^{\text {rd }}$ and the $4^{\text {th }}$ quarters. The player with the fastest time will then win the contest.

## 3-Point Shootout

The 3-point shootout will gather the 5 best U16 3-point shooters. The participants will be selected upon the number of 3-pointers scored during the first 2 days of competition.
Each player will shoot 20 times. The balls will be divided into 5 shooting spots. On each spot, if made, the first 3 shots will bring the player 1 point, and the last shot will bring him 2 points.
Each shooter will have 1 minute to take all the shots.
The preliminary round will take place between the $1^{\text {st }}$ and the $2^{\text {nd }}$ quarters. The 2 players with the highest score will qualify for the final, which will take place between the $3^{\text {rd }}$ and the $4^{\text {th }}$ quarters. The player with the highest score will then win the contest.

